

A Practical Web-Voting System

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A Web Voting System

- Threat Scenario:
 - ◆ Analysis
 - ◆ Requirements
 - ◆ Goals
- Usability
- Protocol
- Cryptography
- Implementation
- Demo online at <http://eballot.ucci.it/>

What Does It Implies?

- Voters can express their vote from anywhere:
 - ◆ PC at home
 - ◆ PC at work
 - ◆ PC at kiosk
 - ◆ Smartphone
 - ◆ ...

=> DELOCALIZATION

- Easier to participate
- More difficult to control

Delocalization Problems

- Common to ALL delocalized voting systems
 - ◆ Mail
 - ◆ Phone
 - ◆ Fax
 - ◆ Web
- **Coercion**
- **Vote-Selling**
- No valid countermeasures

Trust Problems

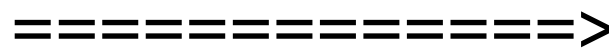
- Traditional voting systems have intrinsic human control features
- Web-Voting (and E-Voting) requires Trust in IT by
 - ◆ Voters
 - ◆ Electoral committee
 - ◆ Representatives of the competing parties
- *Nobody really Trusts a computer!*
- Alternative control measures must be in place
- NB: Votes must be *anonymous* and *correctly* counted

Independent Control

Human

IT

Voter



Web Server



Votes DB

Check Votes



Results

Simplest Solution

- Give Voter an **Anonymous Vote Receipt**
- Publish match Receipt \Leftrightarrow Votes
- Voter can:
 - ◆ Check if her own vote is counted correctly
 - ◆ Check if sum of votes is correct
- Receipt can make it easier to sell votes, but this is possible and easy anyway !

Thank You

Scientific Articles and Demo on-line at:

<http://eballot.ucci.it/>

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